



AUTODFS_

The Full Guide to Winning at Every DFS App

Using our optimizer. Written so anyone gets it — short words, real
examples, real proof.



Underdog



Pick6



Betr



PrizePicks

autodfs.com · play the good numbers

START HERE

Welcome to AutoDFS

What is AutoDFS?

Apps like Underdog, Pick6, and PrizePicks let you pick players and say if a player will get **MORE** or **LESS** than a number. The catch: the app does not always give you a fair number.

AutoDFS checks the sharp betting market for you and lights up the picks that **are** fair. We call these the **good numbers**. You just play the ones it shows you. That is the whole trick: play good numbers, skip bad ones.

Which apps are easiest to win on?

Some apps are easier than others. Here they are, easiest first:

	1. Underdog — the easiest place to win. Start here.
	2. Pick6 — free boosts make it great.
	3. Betr — also friendly for beginners.
	Then everyone else — PrizePicks, Sleeper, ParlayPlay, Dabble, and more.

This guide teaches **Underdog**, **Pick6**, **Betr**, and **PrizePicks** first, in that order (easiest first). PrizePicks is a little harder to win on, but it is the biggest app, so it is worth learning. More apps coming soon.

Underdog

Super simple. One play, and what to expect.

The play: the 4-Pick Flex

Pick 4 players. Say MORE or LESS on each. Choose **Flex** (Flex is the one with a safety net). Here is what it pays on a \$10 play:

How many you get right	What you win
All 4 out of 4	7.2x — \$10 becomes \$72
3 out of 4	1.8x — \$10 becomes \$18 (you still win!)
2 or fewer	No win

Why the 4-Pick Flex is the best play anywhere: every play has a break-even line — the score you need just to not lose money. The 4-Pick Flex has the **lowest** line of any play out there. You only need to be right about **51.8 out of every 100 picks**. That is barely better than a coin flip. Our good numbers win more often than that, so you come out ahead. Everything above 51.8% is pure profit.

What to expect

Here is the secret to why this makes money. That 51.8% is only the break-even line — hit exactly that often and you make nothing. But you are **not** playing break-even picks. AutoDFS only lights up props priced **1 to 2% better than break-even** — the ones that win about **53 to 54 out of 100**, not 51.8. That small gap above the line is your **edge**, and played over and over it is the whole profit.

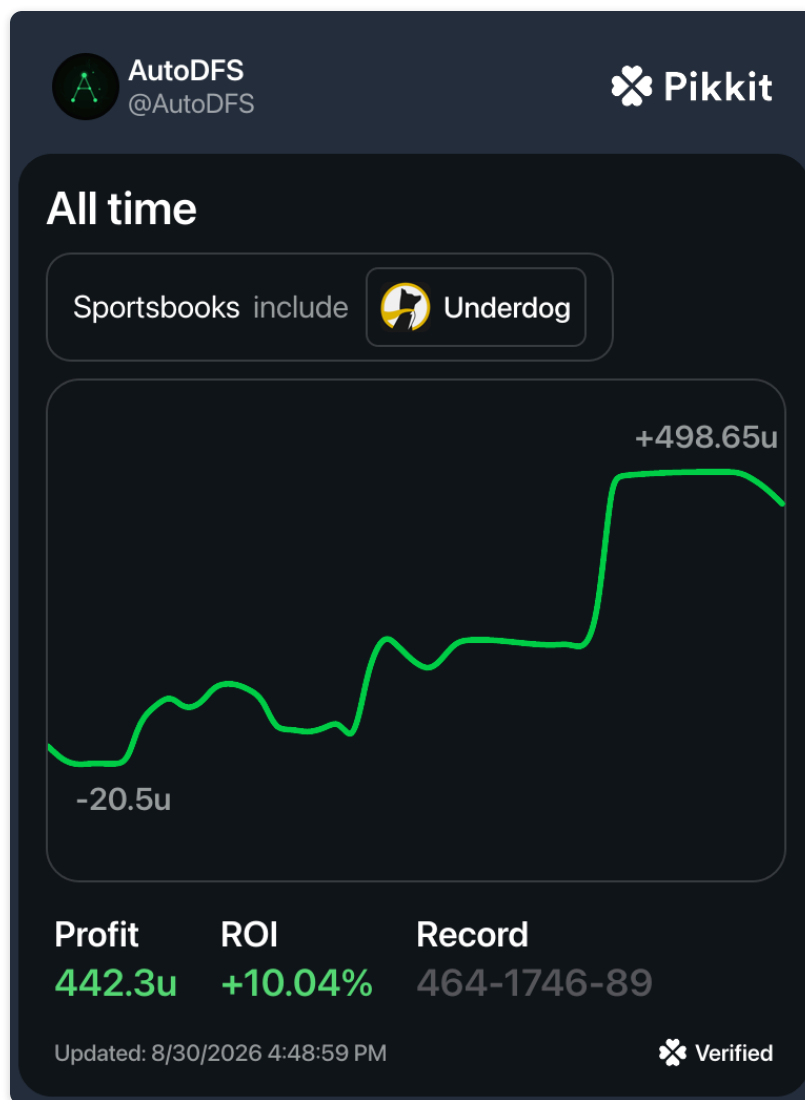
So the table below assumes each pick wins about **54 out of 100** — just above break-even, right where our good numbers live. It is still bumpy, but here is the long-run average:

Your EXPECTED VALUE if you play 40 or 200 slips:

What you hit	In 40 slips	In 200 slips
All 4 — win 7.2x	about 3	about 17
3 of 4 — win 1.8x	about 12	about 58
2 of 4 — no win	about 15	about 74
1 of 4 — no win	about 8	about 42
0 of 4 — no win	about 2	about 9

Remember — this is a SIMULATION, not a promise. These are the average numbers over the long run. Real life is streaky. Someone hits a big 4-for-4 on their very first slip. Someone else waits a while. Just because you hit three 4-for-4s in your first 40 does NOT mean it happens again the same way. The math only smooths out over LOTS of slips — that is why you keep playing good numbers.

This is real — verified results from playing good numbers on Underdog, every bet real:



The only rules: (1) Play the 4-Pick Flex. (2) Only play the good numbers AutoDFS lights up — never guess. (3) Play more slips over time, keeping each slip the same size. More good numbers is how the math wins.

And Slip Gen does all of this for you. One click builds a 4-Pick Flex from the board's good numbers — every break-even above is handled for you, so you never have to do the math yourself.

Pick6 – Only Play the Promos

Made by DraftKings. One rule makes Pick6 a winner: only play when there is a promo. Here is the math on why.

Why promos win (the math)

On Pick6 a **4-pick pays about 10x** and a **3-pick pays about 6x**. (It is also a pool, so a busy day can pay even more — that only helps you.) Promos do two powerful things:

1) A boost lowers the score you need. A 30% boost turns a 10x into 13x, or a 6x into 7.8x. A bigger payout means each pick can win less often and you still profit:

Play	Each pick needs (no promo)	Each pick needs (30% boost)
4-pick (10x → 13x)	about 56%	about 53%
3-pick (6x → 7.8x)	about 55%	about 50%

2) The promo pick itself is almost a lock. Pick6 promo picks hit about **70 to 75%** of the time. Put just ONE promo pick in your slip and the rest of your picks need way less:

Play (with 1 promo pick at 70-75%)	Your OTHER picks only need
4-pick (10x)	about 51 to 52% each
3-pick (6x)	about 47 to 49% each

Read that last row again: on a **3-pick with a promo pick, your other two picks only need about 48% each — worse than a coin flip — and you still make money.** That is basically free money, and it is exactly why you only play Pick6 when there is a promo.

Here is a real one: a 4-pick, all WNBA, all four green — with a 30% boost the win nearly **DOUBLED**.

YOU WON **18.5x**

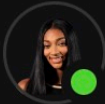
PICK6
RIDE THE UPSIDE



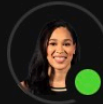
Mon, 8/3 | 3 Games



30% WNBA Winnings Boost



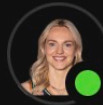
A. Reese
MORE | 11.5 REB



B. Jones
LESS | 11.5 PTS



C. Vandersloot
MORE | 4.5 AST



M. Johannes
LESS | 7.5 PTS

Picks Correct

4/4 ● ● ● ●

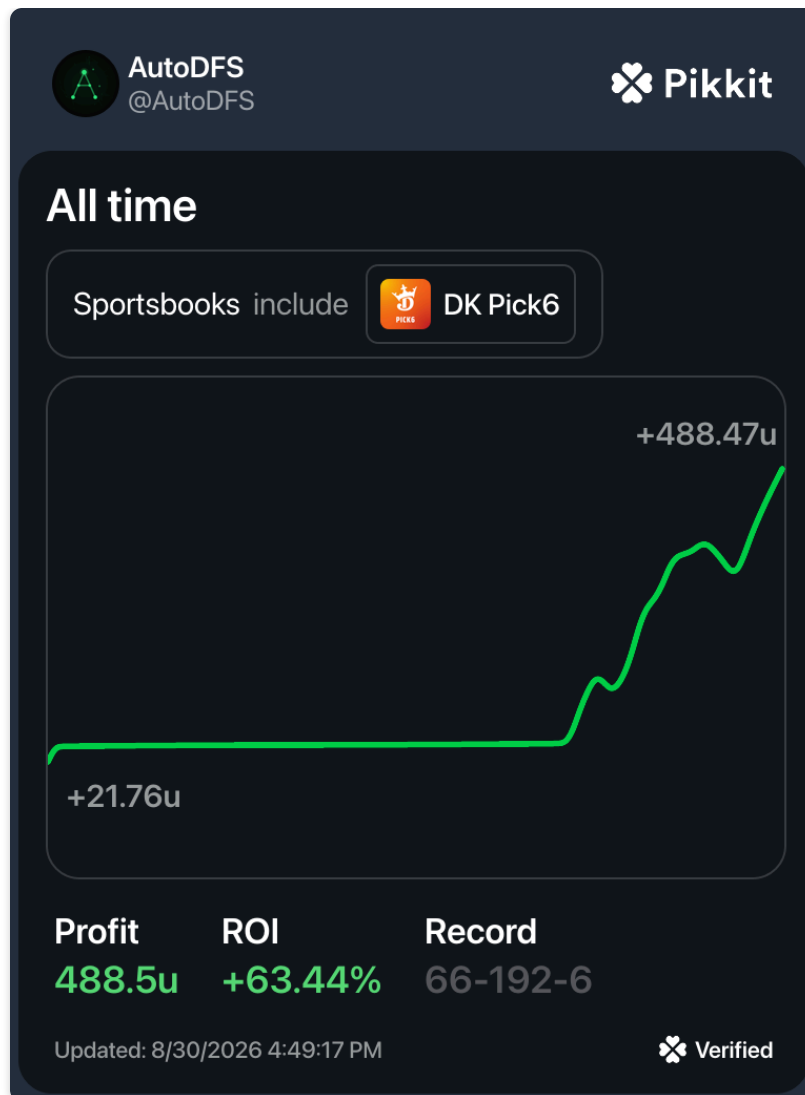
Entry

\$50

Winnings

\$478 \$925.83

And it adds up. Here is the verified Pick6 track record from playing exactly this way — promos only — a **+63% return**, every bet real:



And the best day is Full Pie Friday. On Full Pie Friday the promo is on **every single play**, not just a few — so Friday is the day to play the most.

How to play it

1. **No promo, no play.** Only play Pick6 when there is a boost or promo — check the Promos tab first.
2. Put a **promo pick** in your slip (they hit about 70 to 75%).
3. Fill the other picks from the good numbers AutoDFS lights up.
4. Play a 3-pick or 4-pick, and keep each slip the same size.
5. Play the most on **Full Pie Friday**, when every play is boosted.

Remember: this is still the long-run average, not a promise — any single slip can lose. But promos tilt the math so hard in your favor that Pick6 becomes one of the easiest places to win.

One heads-up on Slip Gen: it builds your slips automatically for Underdog, Betr and PrizePicks — but **not Pick6**. Pick6's pool and promos are too special to auto-build, so this is the one app you put together yourself: grab a promo, then add the board's good numbers by hand. Worth it.

Betr – Race to Place

The lowest bar of any app: the go-to play only needs a coin flip.

The play: Race to Place

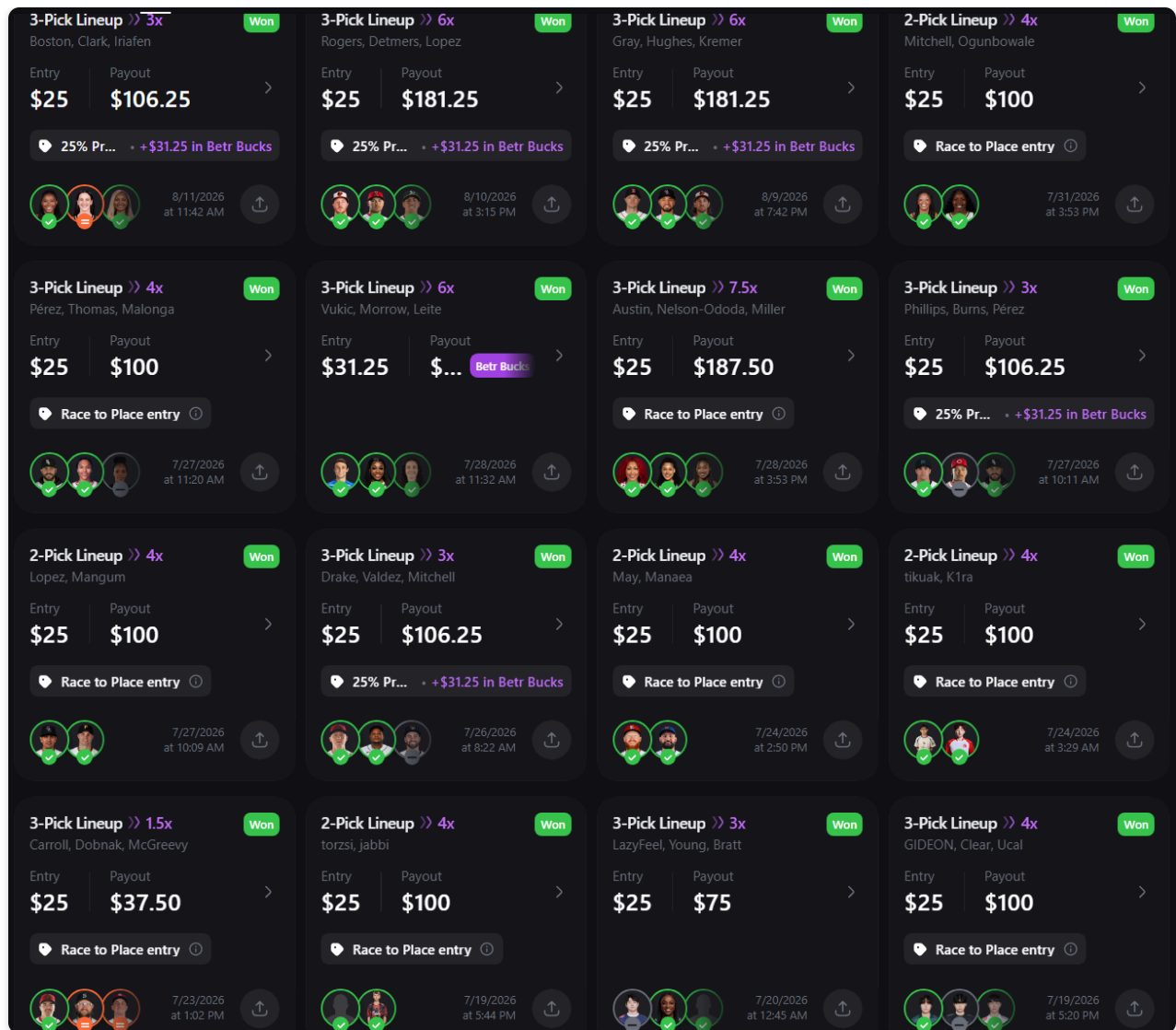
You still pick players and say MORE or LESS. Betr uses **fixed payouts**, and the play to know is **Race to Place**: pick 2 players, and it pays **4x**.

Here is why that is huge. Two picks paying 4x means each pick only has to win **50 out of 100** — a straight coin flip — just to break even. Every good number AutoDFS lights up wins **more** than 50%, so every one of them is profit. That is the **lowest break-even of any app**, which is exactly why Betr is so friendly for beginners.

The promos, plus proof

On top of that low bar, Betr hands out great **promos** — most often a **25% Profit Boost** that pays extra as free Betr Bucks. Stack a boost on a good number and the edge gets even bigger, the same idea that makes Pick6 work.

This is real — a stretch of Max's Betr lineups, a wall of green, many on the 25% Profit Boost:



How to play it: (1) grab any Profit Boost first, (2) build a Race to Place from the good numbers AutoDFS lights up, (3) keep each slip the same size, (4) play more over time. It is still the long-run average, not a promise — but a 50% break-even plus promos makes Betr one of the easiest apps to win on.

And Slip Gen does all of this for you — one click pulls the good numbers into your Betr lineup, the math already done.

PrizePicks – The Two Plays To Know

The biggest pick app. Just two plays matter — learn these and you are set.

The two plays

1) The 3-Pick Power play. Pick 3 players. All 3 must hit. If they do, you win about **6x** (\$10 becomes about \$60). It is all-or-nothing — miss one and you get nothing. Because it is all-or-nothing, each pick needs to win about **55 out of 100**. So only put your 3 **best** good numbers here.

2) The 6-Pick Flex play. Pick 6 players. This one has a safety net, so you can miss one and still win. Here is what it pays on a \$10 play:

How many you get right	What you win
All 6 out of 6	about 25x — \$10 becomes about \$250
5 out of 6	2x — \$10 becomes \$20
4 out of 6	0.4x — \$10 becomes \$4 (small loss)
3 or fewer	No win

Each pick needs to win about **54 out of 100** — about the same as Underdog. The safety net (5 of 6 and 4 of 6 still pay something) is what makes it beginner-friendly.

And just like Underdog, you are not playing break-even picks — AutoDFS lights up props about **1 to 2% above** that line (around **56 out of 100**). Here is what to expect from the 6-Pick Flex over the long run:

Your EXPECTED VALUE if you play 40 or 200 six-pick flexes:

What you hit	In 40 slips	In 200 slips
All 6 — win ~25x	about 1	about 6
5 of 6 — win 2x	about 6	about 29
4 of 6 — win 0.4x	about 11	about 57
3 or fewer — no win	about 22	about 108

Same rule as always — this is a SIMULATION, not a promise. Most single flexes lose, but the 5-of-6 cashes and the rare 6-of-6 more than pay for them over lots of slips. That is the edge doing its work.

Which to play, plus proof

New here? Start with the 6-Pick Flex. The safety net makes it more forgiving. Once you are sure about 3 strong picks, the 3-Pick Power pays more for less work. Same rule as always: only play the good numbers AutoDFS lights up, keep each slip the same size, and play more over time.

This is real — verified results from playing good numbers on PrizePicks, every bet real:



AutoDFS
@AutoDFS



All time

Sportsbooks include



PrizePicks



Profit

242.4u

ROI

+4.87%

Record

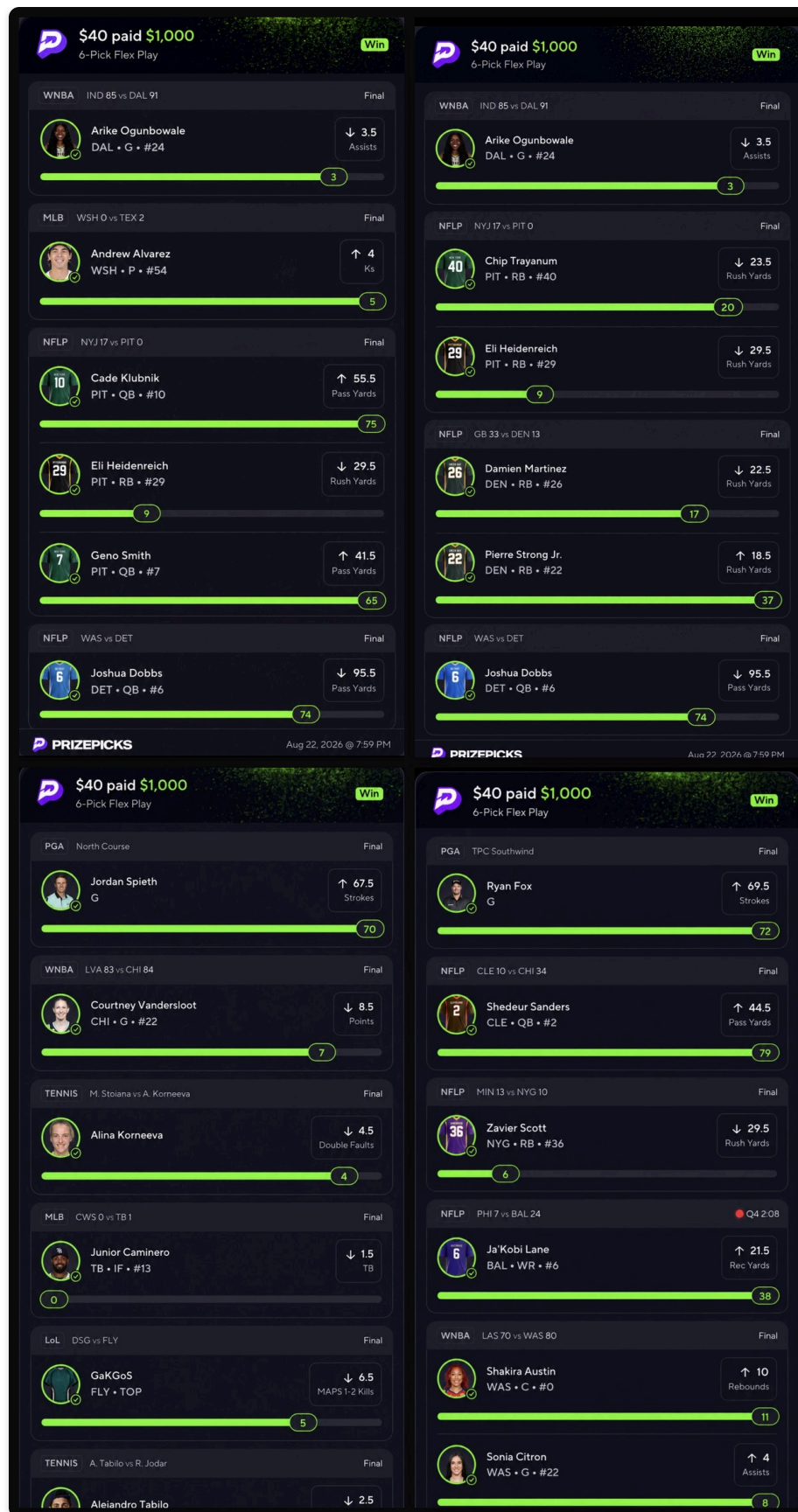
1069-1813-177

Updated: 8/30/2026 11:23:03 PM



Verified

And here is what the 6-Pick Flex does when the board runs hot: **four different times, \$40 turned into \$1,000** — four winning six-pick flexes, every leg green:



Remember: this is the long-run average, not a promise. Any single slip can lose. You win by playing lots of good numbers over time.

And Slip Gen does all of this for you — one click builds a 3-Pick Power or a 6-Pick Flex from the board's good numbers, every break-even handled. No math to memorize.

That's it. Play the good numbers, keep your slips the same size, and play more over time. The math does the rest.

– Team AutoDFS

autodfs.com